

### **FACILITY & GAME RULES**

## (MUST BE SIGNED BY ALL TEAM MEMBERS)

### **ACTION CRICKET**

A R640 non-refundable registration fee must be paid at the time of registration. The remaining fees of R80 per player must be paid before the start of each game following. If a team is short on payments for up to 2 games, the team will be disqualified from the league and a new team will be added to the league as there is limited space, and we have a waiting list for teams who want to enter.

Indoor Team Rosters is due prior to the beginning of your first game. Players may be added to your roster up to the third game. The roster limit size is 12 players per team. Players must play at least 30% of minor round games to the nearest whole game for the team to qualify for the quarter, semi and finals. A player may not be registered or qualify for more than 1 team in any grade in the same competition. A Team may not use 1 fill-in player from a higher grade in any 1 match. In general, the use of fill-in players will be at the discretion of the duty manager who can apply run penalties for players filling in from higher grades. Teams playing an illegal player will forfeit any games in which the illegal player had played and will not be refunded on game fees. Opposing team will benefit with points as forfeited game. Bosjol Multi Sports Arena Management has final authority on all roster questions.

#### **UMPIRES:**

Each game played at Bosjol Multi Sports Arena will consist of at least 1 umpire for games. Teams that forfeit must pay the referee fees of (R100 per umpire as the game was scheduled and they had to drive all the way to umpire the games), and will not be allowed to play their next game until the umpires fees from the forfeited game have been paid. The Umpires decision are final. Umpire/player misconduct needs to be reported to Bosjol Multi Sports Arena Management.

#### DIVISIONS

The divisions will be set out after the grading game, we will try our best to divide teams according to age and competitive level. When entering your team, please let us know if you are entering for the competitive level, or the social level, we will try to put all competitive level participant teams in a league. If you only want to play for fun and exercise, we will put you in the social league.

#### **LEAGUE STANDINGS:**

Standings are based on the following point system:
4 points for a win.
2 point for a draw
0 points for a loss.
(4 MAX) point for every skin won
If skins are tied the skin points will be carried over to the next skin.
2 points for paying game fees before each game.
8 points for a forfeit.

Teams receiving an extra game in a session (which is occasionally necessary when there are an odd number of teams in a league, will not be awarded any points for the extra game).

#### FORFEITURE OF A GAME

Teams that are not ready to take the field at game time could be made to forfeit. The minimum number of players needed to avoid a forfeit is 6 players. If a team does not have the minimum requirement on field in 5 minutes into their game time, the opposing team will receive a forfeit win of 8 points.

#### **PRACTICE / TRAINING TIME**

When available, the indoor field may be rented for R150 per hour, and R20-00 per trainee towards arena, and coach to set their price.

#### **UNIFORMS & EQUIPMENT**

**PANTS: MALES** – long or short pants. Females long or short sport pants, or sport skirts. **JEANS: ARE NOT PERMITTED.** 

**TOPS**: Must be always kept on.

FOOTWEAR: Rubber soled sport shoes that will not damage the court surface.

Wickets and balls will be available by arena. During Covid pandemic players must bring their own gloves and keeper gloves.

# POINTS WILL BE DEDUCTED IF NETS ARE ABUSED IN ANY WAY!!!! NOT ALLOWED TO USE NET TO CLIMB ON, STOP OR FALL AGAINST IN ANY CIRCUMSTANCES.

#### PLAYER AND COACH CONDUCT

NO FIGHTING WILL BE ALLOWED, FIRST OFFENSE IS SUSPENSION FROM THE CURRENT GAME, SECOND OFFENSE IS SUSPENSION FROM THE LEAGUE AND THIRD OFFENSE IS SUSPENSION FROM THE FACILITY. ANY PLAYERS OR SPECTATORS LEAVING THE BENCH TO JOIN IN A FIGHT WILL RECEIVE THE SAME SUSPENSION.

We have CCTV recordings, recording the games, if unsure of any decisions, please see management so that the footage can be looked at.

Bosjol Multi Sports Arena Management will have final authority on all disciplinary actions. No refunds of any kind will be given. Any player ejected from a game must leave the facility immediately.

#### **ARGUING CALLS**

To eliminate any issues and to make sure we enjoy the game of cricket, there will be zero tolerance for arguing with umpires. You may ask a question in a polite way, but if it is during the game the Umpire won't be able to respond with an answer since there is play going on and their focus should be on the game. Please feel free to ask during half time or after the game. Any arguing with an umpire whether you are on the court or off the court will result in an -10 penalty for the team on their final score, as well as a yellow card.

#### **CAUTIONS & EJECTIONS:**

YELLOW CARD	-	First offense	-	A foul and warning
<b>BLUE CARD</b>	-	Second offence	-	Ejected from game for 5-minute bench time
RED CARD	-	Third offence	-	Ejected from game

Any player receiving 3 penalties in the same game will be given a red card and be ejected from the game. After any player is ejected for any reason, the umpire will fill out a misconduct report at management at the conclusion of the game. The ejected player/team manager will be notified by Bosjol Multi Sports Arena regarding their playing status.

#### PLAYER ELIGIBILITY

A player may not be registered or qualify for more than 1 team in any grade in the same competition. A Team may not use 1 fill-in player from a higher grade in any 1 match. In general, the use of fill-in players will be at the discretion of the duty manager who can apply run penalties for players filling in from higher grades. Teams playing an illegal player will forfeit any games in which the illegal player had played and will not be refunded on game fees. Opposing team will benefit with points as forfeited game.

#### AWARDS:

A first-place team will be recognised at the conclusion of the league. Any combination of trophies, medals, t-shirt, drinks, other merchandise etc, will be awarded to the winners. Only players that were registered with us, and participate in the finals will be given an award.

#### SUBSTITUTIONS

**4** players from the roster of the team, may be substituted during the game, provided the ball is not in play. At halftime, during injuries with permission of the umpire. A team may be penalized for faulty substitutions.

#### **INJURIES**

The clock will not be stopped on minor injuries. Coaches may assist players off the field at the umpire's request. Bleeding is considered an injury. Any player bleeding must leave the field of play and cannot return until the wound is covered. Bloody clothing is not permitted on the field of play.

#### JEWELRY / NAILS

No jewellery will be allowed on the field. Nails must be short if not you need to bring your own gloves to play with.

#### FOULS

Captains are required to maintain a safe environment for all players. If necessary, a member of Bosjol Multi Sports Arena staff will monitor the game. If a foul occurs (for example: pushing, tripping, intentional hurting of another player or misuse of the net) a free run will be award to the opposing team, and after the third warning may be suspended from the game.

## PLEASE MAKE SURE THAT EVERY PLAYER SIGNS ATTACHED ANNEXURE A, AND SUBMIT WITH REGISTRATION FORM TO BOSJOL MULTI SPORTS ARENA.

	PLAYER	SIGNATURE
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